

Audio EQ Cookbook HP15c CE software pac

Pepin Torres, P.E. pepin[dot]torres[at]gmail[dot]com

Introduction:

This software pac calculates all the filters coefficients and related parameters as defined in the classic document [Cookbook formulae for audio equalizer biquad filter coefficients](#).

Who is this for?

This software pac is for any audio enthusiasts, audio engineers, or software engineers that need to **generate the coefficients** for any of the 9 different filters in the cookbook (when there is no computer in sight). Furthermore, this pac also **calculates the complex frequency response** of any of the 9 filters at any arbitrary frequency f_x . One use-case would be to generate the coefficients of a filter with center frequency f_0 and calculate the complex response for a set of frequencies f_x (think of being able to plot the response by sampling at different f_x frequencies). Another use-case would be to run this program for a set of filters with different center frequencies f_0 and evaluate each filter at a fixed f_x to understand the gain/phase contributions of each filter at f_x (think of an EQ with multiple bands that overlap f_x).

Main Programs:

Program C – Calculate all filter coefficients

Registers required before running: R.9, R.0, R.1, R.2

where:

R.9 = F_s (sampling frequency in Hz)

R.0 = f_0 (center frequency in Hz)

R.1 = Q (set manually, or run Prog A or Prog B to do so automatically, $Q > 0$)

R.2 = A (see Prog A, $A > 0$)

where f_0 is the center frequency of the filter (or cutoff frequency for shelf filters)

Registers modified: R.3, R.4, R.5, R.6, R.7, R.8, R.9

This program will use the parameters in R.9, R.0, R.1, and R.2 to calculate all the coefficients for the 9 digital filters defined in the Cookbook. Given the repetition of the a_n coefficients for the Low-Pass, High-Pass, Band-Pass Q peak, Band-Pass 0dB peak, Notch, and All-Pass filters, the a_0 , a_1 , and a_2 calculation is performed and stored only once.

The output is placed into two matrices, the A matrix containing all the a_n coefficients of size [4-by-3] and the B matrix containing all the b_n coefficients of size [9-by-3].

Example:

$R9 = 48\text{KHz} = 48,000.0$
 $R.0 = f_0 = 1\text{KHz} = 1,000.0$
 $R.1 = Q = 2.8627260504$
 $R.2 = A = 1.0$

Key Strokes	Display	Description
GSB C	0.000001330	Stack has no useful data. All results are in Matrix A and Matrix B

Matrices after running Prog C:

	MATRIX B			MATRIX A			
	b0	b1	b2	a0	a1	a2	Type
1	0.004278	0.008555	0.004278	1.022798	-1.98289	0.977202	LPF
2	0.995722	-1.991445	0.995722				HPF
3	0.065263	0	-0.065263				BPF Q
4	0.022798	0	-0.022798				BOF 0dB
5	1	-1.98289	1				Notch
6	0.977202	-1.98289	1.022798				APF
7	1.022798	-1.98289	0.977202	1.022798	-1.98289	0.977202	Peaking*
8	2.045595	-3.965779	1.954405	2.045595	-3.965779	1.954405	Low Shelf
9	2.045595	-3.965779	1.954405	2.045595	-3.965779	1.954405	High Shelf

For filters 1-6, the a_n coefficients are identical

* For Peaking filter, the a_n coefficients will be different if $A \neq 1$

Register states after running:

R9	F_s
R.0	f_0
R.1	Q
R.2	A
R.3	$\sin(\omega_0)$
R.4	$\cos(\omega_0)$
R.5	α
R.6	A-1
R.7	A+1
R.8	$2\sqrt{A\alpha}$
R.9	BW

Program D – Calculate filter response $H(\omega_x)$ at arbitrary frequency f_x

Given Matrices A and B as calculated for center frequency f_0 at sampling rate F_s , program D will calculate the frequency response of the filter at frequency f_x returned as a complex number on the x-register.

Registers needed: All the registers and matrices from running Program C.

Registers modified: R6, R7, R8

For this you need to look up the row index in **matrix B** corresponding to the filter you want to use. The following table provides this:

Filter	Coefficients Location Row Matrix A	Coefficients Location Row Matrix B
Low Pass	1	1
High Pass	1	2
Band Pass Q peak gain	1	3
Band Pass 0dB peak gain	1	4
Notch Filter	1	5
All-Pass Filter	1	6
Peaking	2	7
Low Shelf	3	8
High Shelf	4	9

Example:

Get frequency response for the Bandpass Filter 0dB peak gain (with center frequency $f_0 = 1\text{KHz}$ and $F_s=48\text{KHz}$) evaluated at $f_x = 840\text{Hz}$:

t-register	-
z-register	-
y-register	4
x-register	840

Key Strokes	Display	Description
4	4	Row 4 of Matrix B
ENTER	4.0000	
840	840	f_x , Frequency of interest
GSB D	0.4971	Real of $H(\omega_x)$
$f \quad (i)$	0.4999	Imag of $H(\omega_x)$

Note: Calculator will go into Complex Mode after this program

Running program D results in 3 more matrices being created C, D and E:

Matrix C [3x2] contains the real and imaginary parts of $z=e^{j2\pi fx/Fs}$, z^{-1} , and z^{-2} .

Matrix D [4x2] contains the real and imaginary parts of $\sum a_n z^{-n}$ where $n=\{0,1,2\}$

Matrix E [9x2] contains the real and imaginary parts of $\sum b_n z^{-n}$ where $n=\{0,1,2\}$

Powers of z for frequency fx = 840.0000

$z^0 = (1.00000000, 0.00000000)$

$z^{-1} = (0.99396096, -0.10973431)$

$z^{-2} = (0.97591676, -0.21814324)$

Intermediate complex vectors.

$E = \text{sum}(b_n * z x^{-n})$

$D = \text{sum}(a_n * z x^{-n})$

LPF E(1) 0.016956 + -0.001872j

D(1) 0.005551 + 0.004421j

HPF E(2) -0.011954 + 0.001320j

D(2) 0.005551 + 0.004421j

BPF Q E(3) 0.001572 + 0.014237j

D(3) 0.005551 + 0.004421j

BPF 0dB E(4) 0.000549 + 0.004973j

D(4) 0.005551 + 0.004421j

NOTCH E(5) 0.005002 + -0.000552j

D(5) 0.005551 + 0.004421j

ALL-PASS E(6) 0.004453 + -0.005525j

D(6) 0.005551 + 0.004421j

PEAKING E(7) 0.005551 + 0.004421j

D(7) 0.005551 + 0.004421j

LOW SHELF E(8) 0.011102 + 0.008842j

D(8) 0.011102 + 0.008842j

HIGH SHELF E(9) 0.011102 + 0.008842j

D(9) 0.011102 + 0.008842j

Frequency response evaluated at fx = 840.0000 [H(x) = E(wx)/D(wx)]

LPF $H(2\pi*840\text{Hz}) = 1.70469312 + -1.69492177j$

HPF $H(2\pi*840\text{Hz}) = -1.20181890 + 1.19493003j$

BPF Q $H(2\pi*840\text{Hz}) = 1.42313489 + 1.43133938j$

BPF 0dB $H(2\pi*840\text{Hz}) = 0.49712577 + 0.49999174j$

NOTCH $H(2\pi*840\text{Hz}) = 0.50287423 + -0.49999174j$

ALL-PASS $H(2\pi*840\text{Hz}) = 0.00574846 + -0.99998348j$

PEAKING $H(2\pi*840\text{Hz}) = 1.00000000 + 0.00000000j$

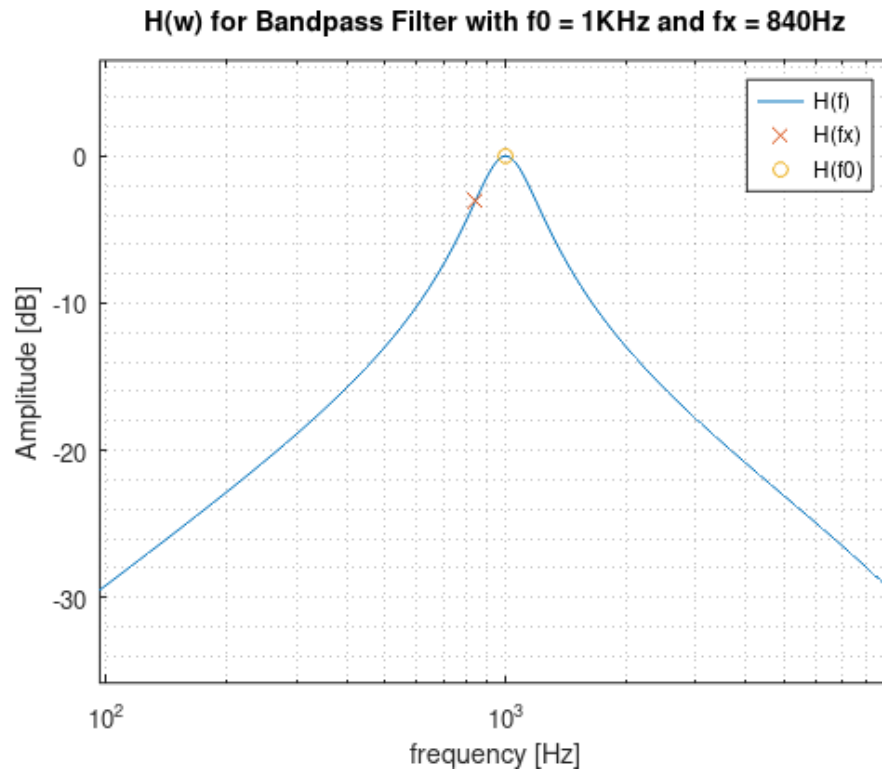
LOW SHELF $H(2\pi*840\text{Hz}) = 1.00000000 + 0.00000000j$

HIGH SHELF $H(2\pi*840\text{Hz}) = 1.00000000 + 0.00000000j$

The complex-valued $H(\omega_x)$ in the x-register comes from:

$$\begin{aligned} H(f_x) &= (\sum b_n \cdot z^{-n}) / (\sum a_n \cdot z^{-n}) \\ &= (E[idxB, 1] + jE[idxB, 2]) / (D[idxA, 1] + jD[idxA, 2]) \end{aligned}$$

Plot of BPF filter with center frequency f_0 and transfer function evaluated at f_x



Auxilliary Programs:

Program A – Calculate A

Registers modified: R . 1, R . 2

This program is used to calculate the $A = 10^{\text{dBgain}/40}$ parameter when designing Peaking, Low-Shelf and High-Shelf filters. Put the gain in dB in x-register and press GSB A. The A value will be placed in the x-register as well as stored in register R . 2 automatically. If not interested in those filters, put 0.0 in the x-register then press GSB A to populate R.2 (or manually store 1.0 in R . 2).

Note: R . 2 > 0.0 is required by the main Program C.

Example: dBGain = 3dB

Key Strokes	Display	Description
3	3	Gain in dB
GSB A	1 . 1885	A is also stored in R . 2

After running:

Q is in R . 1

A is in R . 2

Program B – Calculate Bandwidth given Q

Registers required before running: R9, R.0

where:

$R9 = F_s$ (sampling frequency in Hz)

$R.0 = \omega_0 = 2\pi f_0 / F_s$ (angular frequency in rad)

This program is used to calculate the filter bandwidth (in multiples of an octave) given Q, f_0 , F_s and Q. It also calculate ω_0 which is used extensively in Program C.

Example:

Filter center frequency: $f_0 = 1\text{KHz}$

Sampling frequency: $F_s = 48\text{KHz}$

Quality Factor: $Q = 2.862726050$

Key Strokes	Display	Description
0.5	0.5	Bandwidth (in multiples of an octave)
GSB B	1.0	

After running:

Q is stored in R.1

A is stored in R.2

Bandwidth is stored in R.9 (for reference only)

Extra Mini Programs:

These are two very short programs in the .mem file (but not in the listing file) that convert filter gain to and from dB.

Program 0 – Calculate Linear → dB

This program will take the absolute value of the x-register and do $20\log_{10}(\text{abs}(x\text{-reg}))$

Program 1 – Calculate dB → Linear

This program will take the absolute value of the x-register and do $10^{(x\text{-reg} / 20)}$

Technical Notes:

Given how much program memory this code needs (528 bytes) and the size of the matrices A thru E (568 bytes), the provided image can only be **run in 15.2 mode** and the author strongly recommends keeping the allocation to the default amount of 19 memory registers. The programs will not run in default 15 mode and allocating more than 19 registers might cause unexpected behavior up to and including freezing (requiring a hard reset.)

Supporting Docs:

audio_eq_cookbook.xlsx – This sheet has the full program listing and the state of the stack for every instruction. It also provides a worked out example for a given set of parameters so users can verify all calculations are correct.

audio_eq_cookbook.m – This Matlab/Octave script calculates all the parameters and is meant to be a way to validate the calculator output. It will plot the filter response and place markers on f_0 and f_x .

```
function [C,Hx,Hsweep] = sanity_check(Fs,f0,BW,A,fx)
```